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**Batch-11**

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**Lab-4**

**Task 1:**

Write a class definition comment and start the constructor for a class called BankAccount with  
account\_holder and balance attributes. Use GitHub Copilot to auto-complete the rest of the  
class, including methods to deposit, withdraw, and display balance.

Code:

class BankAccount:

    def \_\_init\_\_(self, account\_holder, balance=0.0):

        self.account\_holder = account\_holder

        self.balance = balance

    def deposit(self, amount):

        if amount > 0:

            self.balance += amount

            print(f"Deposited {amount}. New balance: {self.balance}")

        else:

            print("Deposit amount must be positive.")

    def withdraw(self, amount):

        if amount > 0:

            if amount <= self.balance:

                self.balance -= amount

                print(f"Withdrew {amount}. New balance: {self.balance}")

            else:

                print("Insufficient funds.")

        else:

            print("Withdrawal amount must be positive.")

    def display\_balance(self):

        print(f"Account holder: {self.account\_holder}")

        print(f"Current balance: {self.balance}")

if \_\_name\_\_ == "\_\_main\_\_":

    name = input("Enter account holder name: ")

    initial\_balance = float(input("Enter initial balance: "))

    account = BankAccount(name, initial\_balance)

    while True:

        print("\n1. Deposit\n2. Withdraw\n3. Display Balance\n4. Exit")

        choice = input("Choose an option: ")

        if choice == '1':

            amount = float(input("Enter amount to deposit: "))

            account.deposit(amount)

        elif choice == '2':

            amount = float(input("Enter amount to withdraw: "))

            account.withdraw(amount)

        elif choice == '3':

            account.display\_balance()

        elif choice == '4':

            print("Exiting...")

            break

        else:

            print("Invalid option. Please try again.")

output:

Enter account holder name: abhi

Enter initial balance: 200000

1. Deposit

2. Withdraw

3. Display Balance

Choose an option: 2

Enter amount to withdraw: 20000

Withdrew 20000.0. New balance: 180000.0

1. Deposit

2. Withdraw

3. Display Balance

4. Exit

Choose an option: 4

Exiting...

**2.task**

Write a comment and the initial line of a loop to iterate over a list. Allow GitHub Copilot to  
complete the logic to sum all even numbers in the list.

Code:

my\_list = [1, 2, 3, 4, 5, 6]  # Sample input

total = 0

for num in my\_list:

    if num % 2 == 0:

        total += num

print("Sum of even numbers:", total)

output:

Sum of even numbers: 12

**3.task**

Start a function that takes age as input and returns whether the person is a child, teenager,  
adult, or senior using if-elif-else. Use Copilot to complete the conditionals.

Code:

my\_list = [1, 2, 3, 4, 5, 6]  # Sample input

total = 0

for num in my\_list:

    if num % 2 == 0:

        total += num

print("Sum of even numbers:", total)

# Function to determine age group

def age\_group(age):

    if age < 13:

        return "Child"

    elif age < 20:

        return "Teenager"

    elif age < 60:

        return "Adult"

    else:

        return "Senior"

output:

(45) ➝ Adult

**4.task**

Write a comment and start a while loop to reverse the digits of a number. Let Copilot  
complete the loop logic.

Code:

# Ask user for input and reverse the digits of the number

num = int(input("Enter a number to reverse: "))

rev = 0

# Start a while loop to reverse the digits

while num > 0:

    rev = rev \* 10 + num % 10

    num = num // 10

print("Reversed number:", rev)

output:

Enter a number to reverse: 1234

Reversed number: 4321

**5.task**

Begin a class Employee with attributes name and salary. Then, start a derived class Manager  
that inherits from Employee and adds department. Let GitHub Copilot complete the methods  
and constructor chaining

Code:

class Employee:

def \_init\_(self, name, salary):

self.name = name

self.salary = salary

def display\_info(self):

print(f"Name: {self.name}, Salary: {self.salary}")

class Manager(Employee):

def \_init\_(self, name, salary, department):

super().\_init\_(name, salary)

self.department = department

def display\_info(self):

super().display\_info()

print(f"Department: {self.department}")

# Taking input from the user

name = input("Enter the employee's name: ")

salary = float(input("Enter the employee's salary: "))

department = input("Enter the manager's department: ")

# Creating a Manager object

manager = Manager(name, salary, department)

# Displaying the manager's information

manager.display\_info()

output:

Enter the employee's name: sathwik

Enter the employee's salary: 50000

Enter the manager's department: 10

Name: sathwik, Salary: 50000.0

Department: 10